

Primary Curriculum Long Term Plan

Scheme of Work for E-safety (PSHE)

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
R/ The base	Know what the internet is and what you can use it for.	Talk about what you are doing on a computer or other internet device	Say what sites they have been on and what they have found.	To be able to say if something they find on the internet makes them feel bad.	Not to feel guilty if something comes on a screen that they don't like.	To know what to do if they find something they don't like on the internet
1	Understand that things on the internet have been put there by people and might not be right	Make decisions about whether or not statements/images found on internet and likely to be true	Identify different devices that can go on the internet and separate those that do not.	To identify what things count as 'personal information'	Identify that some information is personal and shouldn't be given to strangers.	Understand that things sometimes happen on computers that are not our fault.
2	Understand that things on the internet have been put there by people and might not be right	Identify obviously false information in a variety of contexts	To recognise that a variety of devices (Xbox, PSP etc as well as computers and phones) connect users with other people	To identify personal information that should be kept private	To consider other people's feelings on the internet.	To understand that there are risks associated with use of the internet.
3	Question the 'validity of what they see on the internet (including plausibility)	To understand the term 'web address'	Be aware that once an email or other electronic communication has been sent/posted it cannot be taken back. (understand consequences of this)	Recognise that there are other people on the internet and that this affects how we use it	Recognise online behaviours that would be unfair.	Right and wrong ways of dealing with people online.
4	Understand that 'social networking' refers to linking together different people through the internet.	Recognise current social networking sites (pupil voice - what's current?) and their features e.g. games and handheld consoles.	To make judgements in order to stay safe, whilst communicating with others online. (inc bullying and strangers) What to do if anything worries you.	Recognise that people on the internet are not always who they say they are (inc social networking and online games)	Identify dangers when presented with scenarios, social networking profiles etc.	Understand that the concepts of good and bad behaviour apply to online activity too, that we have responsibilities online.
5	To judge what sorts of privacy settings might be relevant to reducing different risks on social networking sites.	To be able to judge when to answer a question online and when not to.	To be a good online citizen and friend, not a digital bystander.	To be able to articulate what constitutes good behaviour online.	To find and cite the web address for any information or resource found online.	To use different sources to double check information found.
6	To amend own privacy settings.	To be able to find report and flag buttons in commonly used sites and name sources of help (e.g. Childline, Cybermentors etc)	To be able to find the 'click - CEOP' button and explain to parents what it is for (e.g. in writing, poster etc)	To be able to discuss scenarios involving online risk	To be able to state the source of information found on the internet.	To be prepared for the peer pressure to use facebook etc that they will encounter on moving to Year 7.

